

Code: 19IT3403

II B.Tech - II Semester – Regular Examinations – AUGUST 2021

**SOFTWARE ENGINEERING PARADIGMS
(INFORMATION TECHNOLOGY)**

Duration: 3 hours

Max. Marks: 70

-
- Note: 1. This question paper contains two Parts A and B.
2. Part-A contains 5 short answer questions. Each Question carries 2 Marks.
3. Part-B contains 5 essay questions with an internal choice from each unit. Each question carries 12 marks.
4. All parts of Question paper must be answered in one place
-

PART – A

1. a) List different types of software process models.
- b) How functional requirements helps in software engineering?
- c) Write the importance of Structured design and analysis.
- d) Describe White-box testing in brief.
- e) Define Software Quality.

PART – B

UNIT – I

2. a) State the reality that accompanies the software management myths. 6 M
- b) Describe about unified process. 6 M

OR

3. a) Explain software process framework with neat illustration. 6 M
b) Explain about waterfall process model. 6 M

UNIT – II

4. a) Explain about various tasks in requirement engineering. 6 M
b) What is Software Requirement Specification document and its impact in software development. 6 M

OR

5. a) Explain various approaches to software design. 6 M
b) What are the different characteristics of a good software design? 6 M

UNIT-III

6. a) Explain SA/SD Methodology. 6 M
b) Describe data flow diagrams (DFD) models. 6 M

OR

7. a) Summarize the characteristics of user interface. 6 M
b) Explain user interface design methodology. 6 M

UNIT – IV

8. a) What is the role of testing in software development? 6 M
b) Explain about unit testing with suitable examples. 6 M

OR

9. a) Explain white box and black box testing with examples 6 M
b) Describe the steps in software documentation. 6 M

UNIT – V

10. a) Explain the steps in statistical testing along with its advantages and disadvantages. 6 M
- b) Describe various quality factors that associate with software quality. 6 M

OR

11. a) What are the costs included in software Maintenance? 6 M
- b) List the issues included in software reuse approach. 6 M